**Course Sheet Template**

**Name: Course Sheet for HTML 5 – Campus Hire Induction**

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| **Version No.** | **Date** | **Affected Sections** | **Brief Description of Change** |
| 1.0.0 | 23-Mar-2017 | All | Original Version |
| 2.0.0 | 27-Jul-2018 | None | Annual Review 2018. No changes made. |

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## **Definition and Purpose**

1. **Objective:** After Successfully completion of this course, participants should be able to

* Develop Responsive Web Design
* Design and enhance web page using new form elements, semantic elements of HTML5
* Develop and draw on the fly for different types of objects using canvas API
* Implementing interactivity using HTML5 API.

1. **Scope:** Applicable to all Syntel employees/ Syntel Clients/ Temp Staff with Syntel/ Vendors with Syntel/ Potential client for Syntel.
2. **Content:** Theory & hands on HTML5:

* What is HTML 5?
* Responsive Web design
* HTML5 Form
* HTML 5 Validation
* Audio and Video Support
* Canvas

1. **Methodology/Training Aids:** This is an instructor-led program. Training aids used are a projector, PPT, whiteboard, marker Implementing Blended training approach which contains 50% classroom training and 50% practice time.
2. **Target Audience:** People who have joined as (Fresher) Campus Hires can attend this training. Also applicable to all band & grade with basic knowledge of HTML and any programming language.
3. **Pre – requisites for Audience Profile:** HTML. and basics of any programming language
4. **Duration:** 4 Hours
5. **Evaluation Criterion:** Evaluation will be based on online assessments (80%) and case study assignments (20%). A participant has to score at least 70% in each assessment.
6. **Session Plan:**

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| **Schedule** | | |
| Sr. No | Topic | Duration (In Min) |
| 1 | Day 1: HTML5 Fundamentals | 120 |
| 2 | Day 1: HTML5 API | 120 |
|  | **Total Training Duration** | **240** |

**Note:** The flow of the topics can be interchanged and session can be spread across various days based on business need/ trainer discretion. No approvals required for the same.